Pervasive AI

Tutorial of the 37th AAAI Conference on Artificial Intelligence
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Fundamentals of Pervasive AI

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“Predicting and learning continually, into the wild”

Outline

- Scenario and motivation
- Tutorial Organization
- Learning efficiently with streaming data
- Applications & ongoing activities

Scenario & Motivation

An Hyper-connected world in the near future

A near future in which 5G/6G networks have been globally deployed, in which the day-to-day activities of society depends on billions of connected devices having low-latency connectivity.

Applications are accessed mostly from mobile devices that rely on a pervasive computing environment

Pervasive computing environment as an enabler

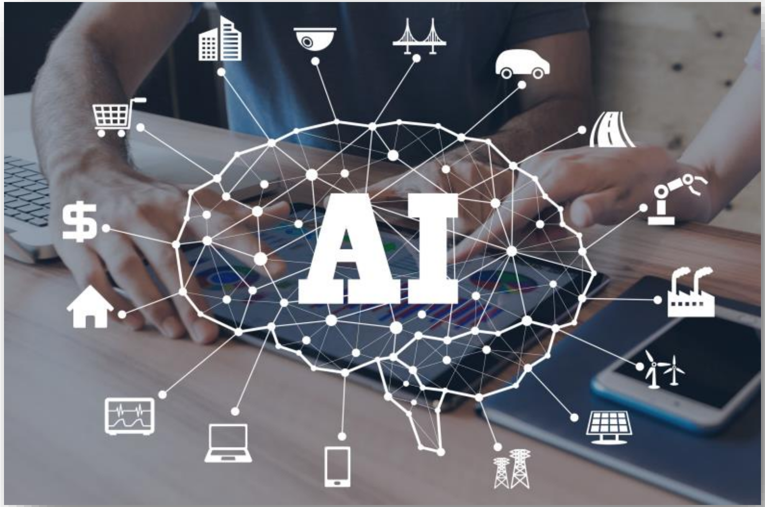
Reverse the paradigm

- FROM: move the data to the data center
- TO: move the data center to the data

Effects

- reduced latency
- larger bandwidth
- (potentially) more control on data

Artificial Intelligence as a transformative phenomenon



- Enabling the delivery of advanced, personalized and automated services
- Facilitating, simplifying and speeding-up human-machine interaction
- Applications with a cyber-physical nature

But also.. AI for networks, computing and data infrastructures

Pervasive Computing

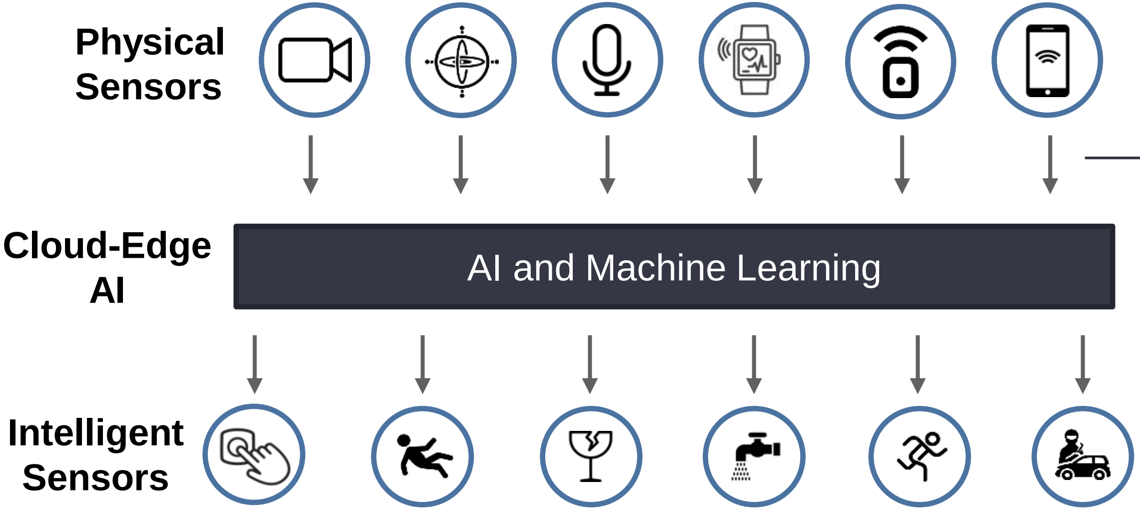
+

Artificial Intelligence

Calls for multi-disciplinary skills and putting
different scientific communities in contact

A Prototypical Pervasive AI Application

Systems integrating real and virtual AI-based sensors for monitoring of environments, vehicles, things, animals, people



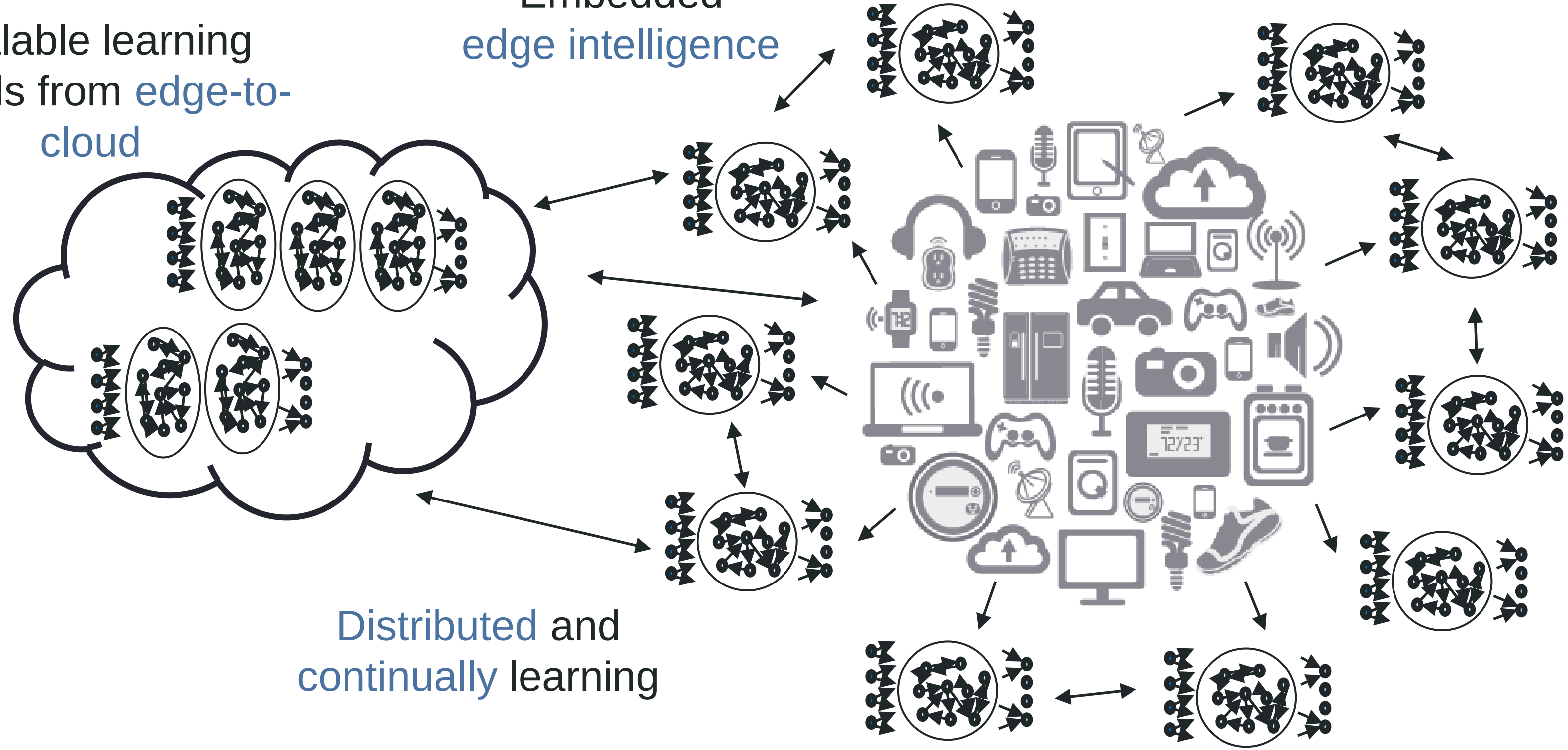
- Sequential
- Fast streaming
- Noisy
- Multi-modal

- Resource efficiency
- Ability to deal with sequential tasks
- Robustness
- …

The Pervasive AI Scenario

Scalable learning models from edge-to-cloud

Embedded edge intelligence



Distributed and continually learning

Pervasive AI – Recipe for success

Desiderata for the learning machinery

- Can handle timeseries (recurrent NNs)
- Efficient on fast-streaming data
- Allows embedding (**edge**)
  - Hardware friendly
- Can scale (**cloud**)
  - Communication friendly
- Simple to train continually
- Facilitate distributed training

Safe, dependable, secure, private and interpretable

Tutorial Organization (and Organizers)

Tutorial Outline (I)

- Module 1 – Fundamentals (Davide Bacciu)
  - Pervasive AI: scenario & motivations
  - Learning with streaming data
  - Reservoir computing fundamentals
- Module 2 – Distributed and federated learning solutions and infrastructures (Patrizio Dazzi)
  - Limits of ML on single-machine
  - Distributed, federated and fully-decentralized learning
  - Library time: FedRay

Tutorial Outline (II)

- Module 3 – Pervasive AI with randomized models (Claudio Gallicchio)
  - Advanced reservoir computing architectures
  - Training reservoir computing models: online, unsupervised, federated
  - Neuromorphic computing, learning beyond backpropagation
- Module 4 - Continual Learning (Antonio Carta)
  - Fundamentals of continual learning
  - Continual learning for embedded systems
  - Distributed continual learning
  - Library time: Avalanche

Tutorial Reference Page

http://pai.di.unipi.it/aaai-2023-tutorial-on-pervasive-ai/

Tutorial Organizers

Davide Bacciu (davide.bacciu@unipi.it)

- Associate Professor: deep and generative learning, learning for graphs, continual learning, distributed and embedded learning
- Coordinator of 2 EU project on pervasive AI
- Chair on IEEE NN technical committee and VP of Italian Association for AI

Antonio Carta (antonio.carta@unipi.it)

- Assistant Professor: continual learning and recurrent NNs
- Lead maintainer of the Avalanche continual learning library

Tutorial Organizers

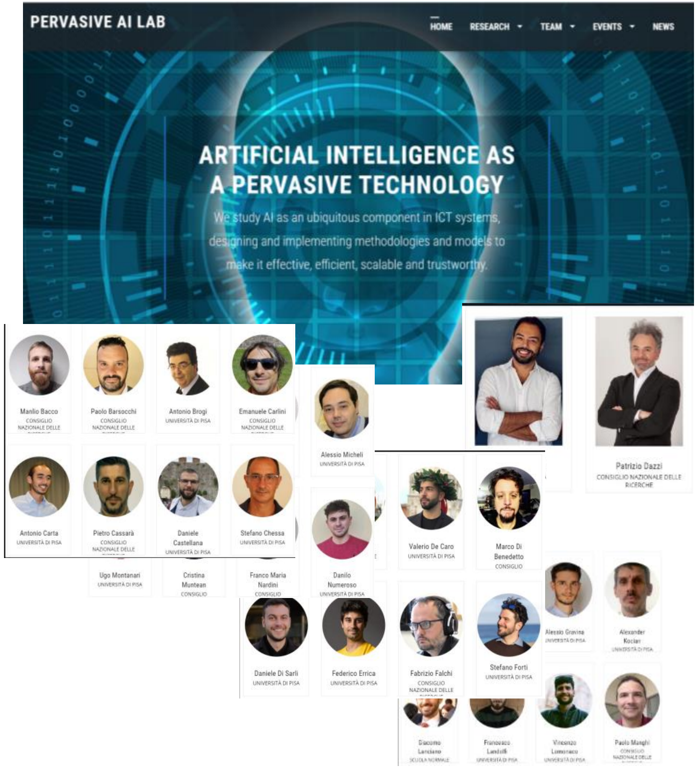
Patrizio Dazzi (patrizio.dazzi@unipi.it)

- Assistant Professor: cloud computing, edge computing, federated learning
- Coordinator of 2 EU project on intelligent placement and management of cloud applications

Claudio Gallicchio (claudio.gallicchio@unipi.it)

- Assistant Professor: reservoir computing, neuromorphic computing, learning for graphs, distributed and embedded neural networks
- Founder of the IEEE task forces on Reservoir Computing and on Randomization-Based Neural Networks and Learning Systems

PAILab – The Pervasive AI Laboratory @ Pisa, Italy



PAI LAB

Joint initiative by Dipartimento di Informatica @ UNIPI and Istituto Scienza e Tecnologia dell'Informazione @ CNR

(www) pai.di.unipi.it (email) pai-info@isti.cnr.it

Features

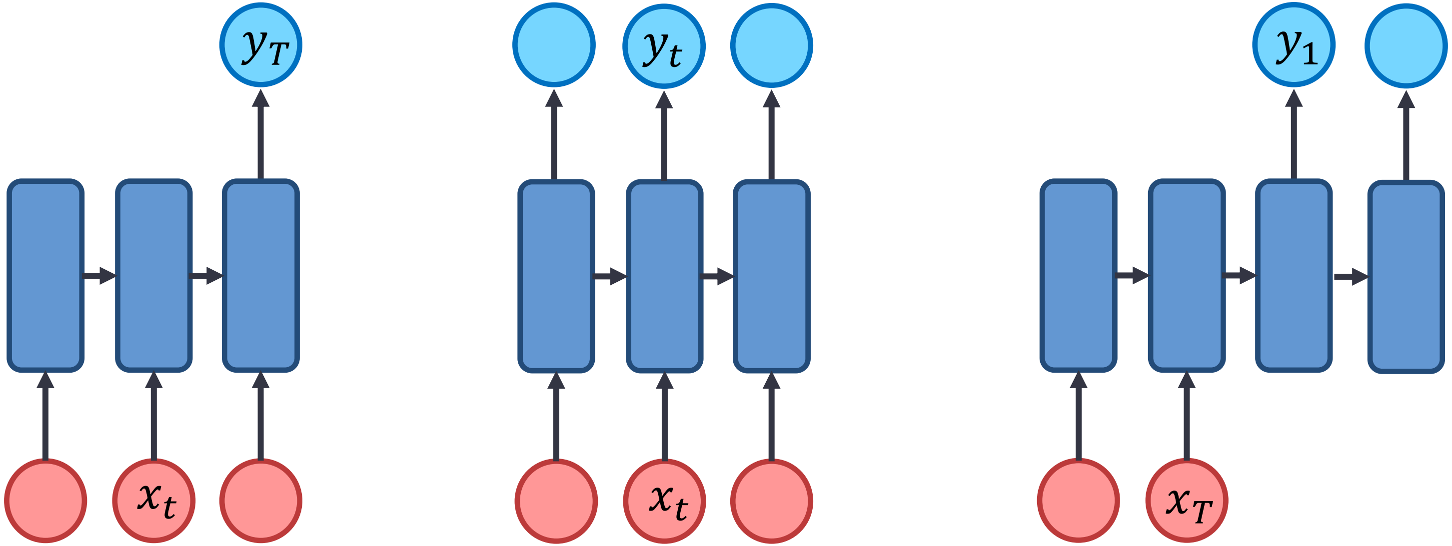
- ~50 members
- Coordinating 3 EU Projects and 1 KA; participation in 2 H2020 projects and 3 industrial projects
- >15M Euro secured grants

Focus

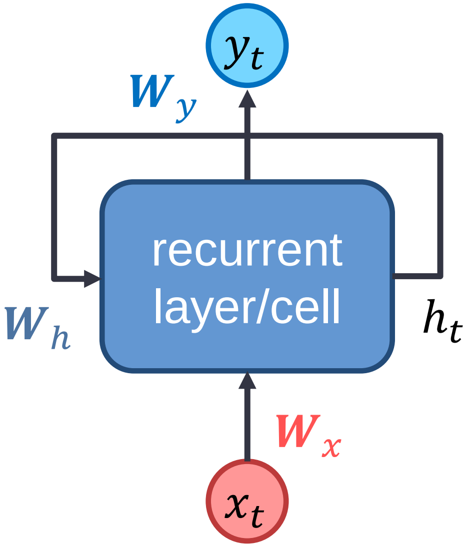
- AI as a ubiquitous component in ICT systems
- Design communication and computing systems to support pervasive AI

Learning (efficiently) with streaming data

Pervasive AI => Sequential Data Processing



Recurrent Neural Networks



State update:

input

previous state

$$\boldsymbol{h}(t) = tanh(\boldsymbol{x}(t)\,\boldsymbol{W}_x + \boldsymbol{h}(t-1)\boldsymbol{W}_h)$$

state

input weight matrix

recurrent weight matrix

Output function:

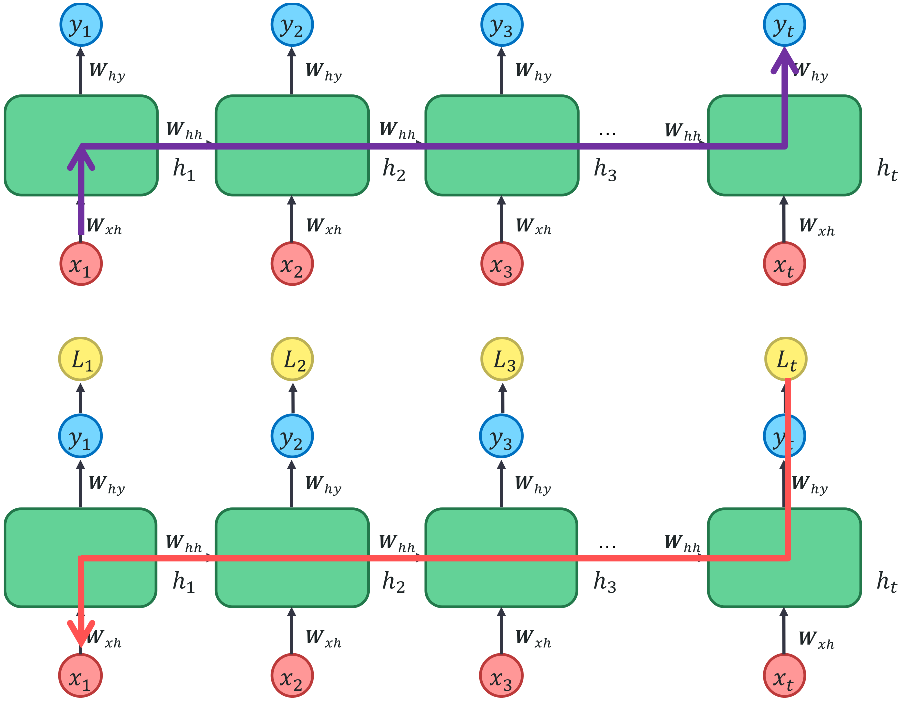
$$\boldsymbol{y}(t) = \boldsymbol{h}(t)\boldsymbol{W}_y$$

output

state

output weight matrix

Propagation Issues



Fading/Exploding memory

- the influence of inputs far in the past vanishes/explodes in the current state
- many (non-linear) transformations

Gradient Propagation

- gradient might vanish/explode through many non-linear transformations
- difficult to train on long-term dependencies

How to tackle propagation issues?

Gated Recurrent Networks

- LSTM/GRU models achieved tremendous success over the years
- This comes at very high cost in terms of
  - Time
  - Parameters
  - Complex training strategies
  - Articulated parameter coupling (due to feedback)

“Backpropagation through time as a way of learning sequences is especially implausible”

Hinton, Geoffrey. "The forward-forward algorithm: Some preliminary investigations.“ *arXiv preprint arXiv:2212.13345*(2022).

Deep Neural Networks

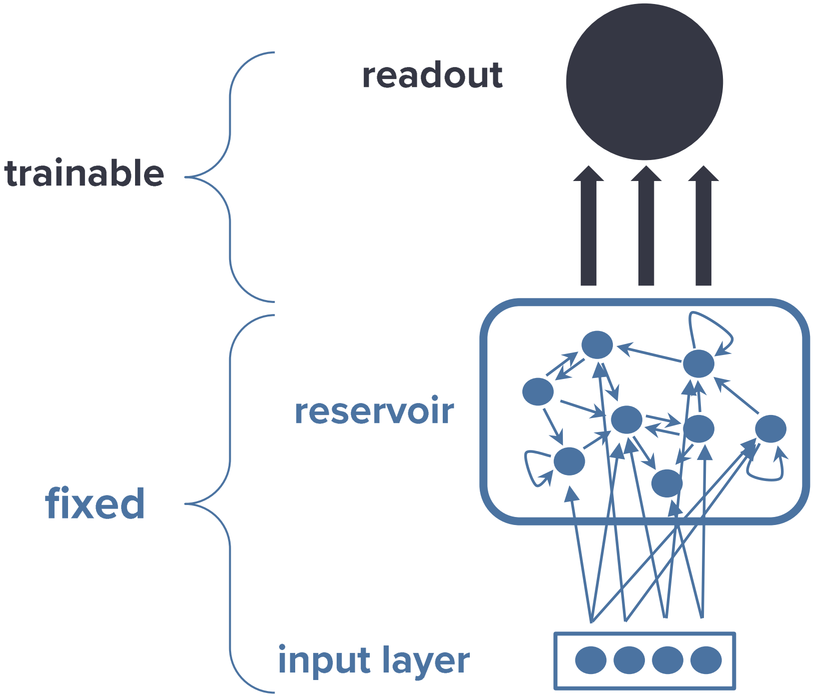
Powerful representations by applying multiple non-linear levels of transformation

Deep Learning = $\boxed{\text{Architectural Biases}}$ + Learning Algorithms

Randomization = Efficiency

- Training algorithms are cheaper and simpler
- Model transfer: do not need to transmit all the weights
- Amenable to efficient embedded and neuromorphic implementations

Reservoir Computing: focus on the dynamical system



randomized

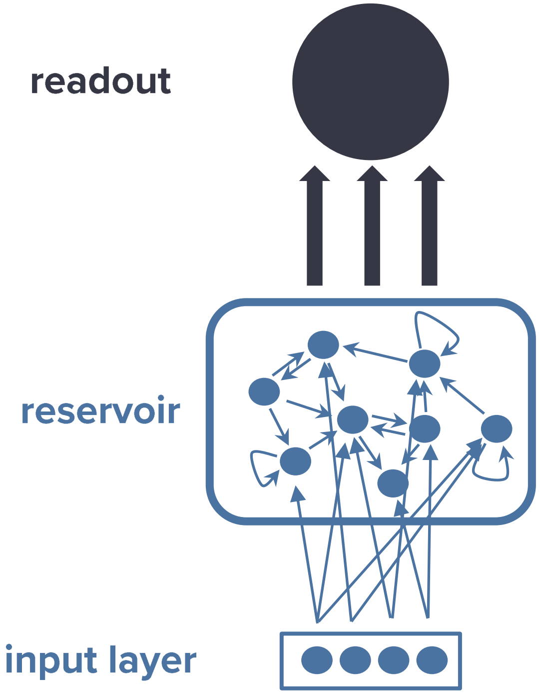
$$\boldsymbol{h}(t) = \tanh(\boldsymbol{x}(t)\underline{W_x} + \boldsymbol{h}(t-1)\underline{W_h})$$

Randomly initialized under stability conditions on the dynamical system

Stable dynamics => Echo State Property

Verstraeten, David, et al. *Neural networks* 20.3 (2007).
Lukoševičius, Mantas, and Herbert Jaeger. *Computer Science Review* 3.3 (2009).

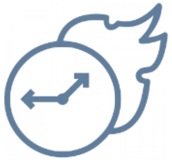
Echo State Networks (ESNs)



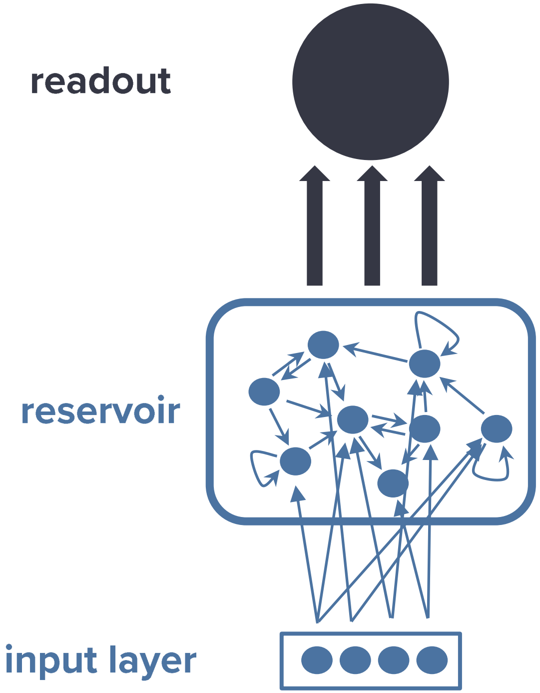
Reservoir

$$\boldsymbol{h}(t) = \tanh(\boldsymbol{x}(t)W_x + \boldsymbol{h}(t-1)W_h)$$

- large layer of recurrent units
- sparsely connected
- randomly initialized (ESP)
- untrained



Echo State Networks (ESNs)



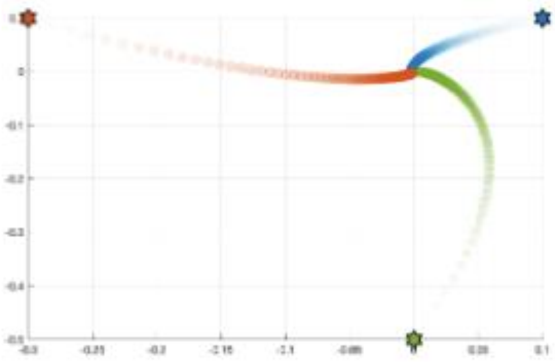
Readout

$$\boldsymbol{y}(t) = \boldsymbol{h}(t)\boldsymbol{W}_y$$

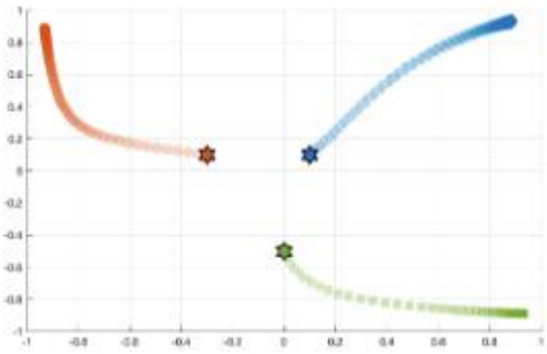
- linear combination of the reservoir state variables
- can be trained in closed form

Echo State Property (ESP)

The ESP can be inspected by controlling the algebraic properties of the recurrent weight matrix $\boldsymbol{W}_h$



(a) ESN with ESP.



(b) ESN without ESP.

Manjunath, Gandhi, and Herbert Jaeger. "Echo state property linked to an input: Exploring a fundamental characteristic of recurrent neural networks." *Neural computation* 25.3 (2013): 671-696.

Gallicchio, Claudio. "Euler state networks." arXiv:2203.09382 (2022).

ESN Property – In Practice

Initialization of $\boldsymbol{W}_h$:

1. Generate a random matrix $\mathbf{W_r}$, whose elements are drawn e.g. from a uniform distribution on [-1,1]
2. Scale by the desired spectral radius

$$\boldsymbol{W}_h \leftarrow \mathbf{W_r} \frac{\rho_{desired}}{\rho(\mathbf{W_r})}$$

- Note that now $\rho(\boldsymbol{W}_h) = \rho_{desired}$ (choose a value < 1)
- The spectral radius is a key hyper-parameter of the reservoir

Training the readout (offline)

$$\mathbf{H} = \begin{bmatrix} | & & | \\ \mathbf{h}(1) & \dots & \mathbf{h}(\mathrm{T}) \\ | & & | \end{bmatrix} \qquad \mathbf{D} = \begin{bmatrix} | & & | \\ \mathbf{d}(1) & \dots & \mathbf{d}(\mathrm{T}) \\ | & & | \end{bmatrix}$$

- Closed form solution of the least squares problem by direct methods

$$\min_{\mathbf{W}_\mathrm{y}} \left\| \mathbf{W}_\mathrm{y}\, \mathbf{H} - \mathbf{D} \right\|_2^2$$

- Moore-Penrose pseudo-inversion

$$\mathbf{W}_\mathrm{y} = \mathbf{D}\,\mathbf{H}^{+} = \mathbf{D}\,\mathbf{H}^{T}(\mathbf{H}\mathbf{H}^{T})^{-1}$$

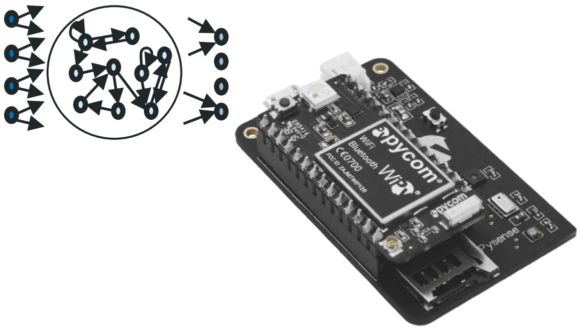
- Ridge-regression

$$\mathbf{W}_\mathrm{y} = \mathbf{D}\,\mathbf{H}^{T}(\mathbf{H}\mathbf{H}^{T} + \boldsymbol{\lambda}\,\mathbf{I})^{-1}$$

Later on, you will see more opportunities offered by the reservoir-type architecture in a pervasive context

Applications & Ongoing Activities

Intelligent Sensors



Neural learning in 8Kb of memory + deployment over-the-air

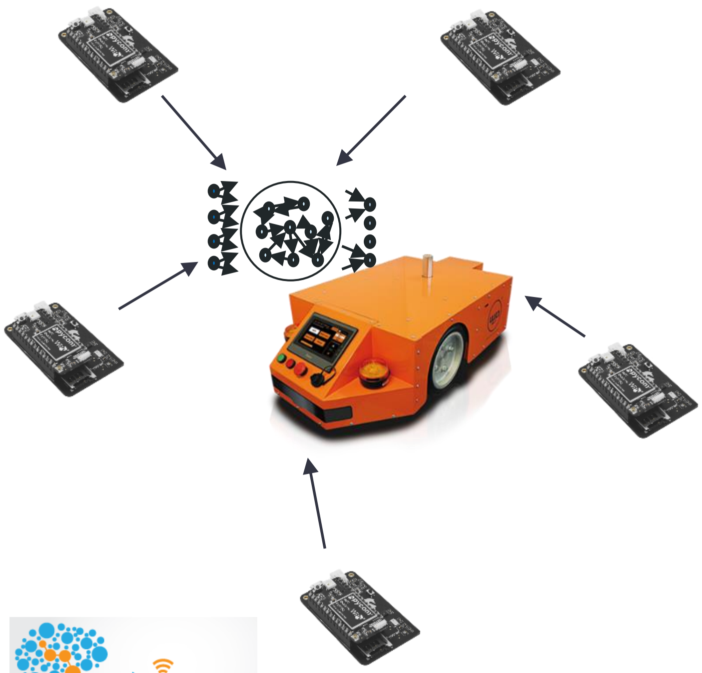
rubicon

Automating diagnosis (from 30mins to 10sec)

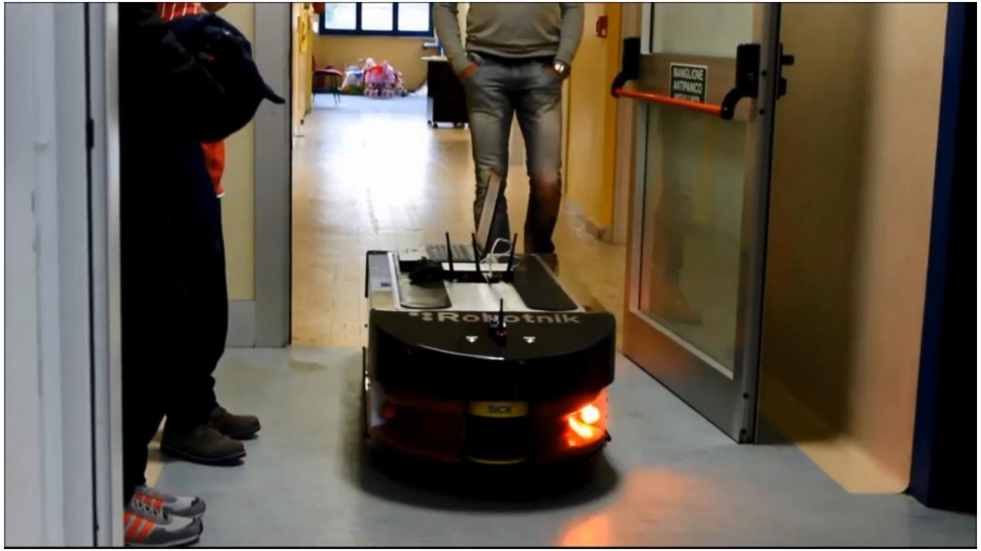
Transform device function through intelligence

doremi

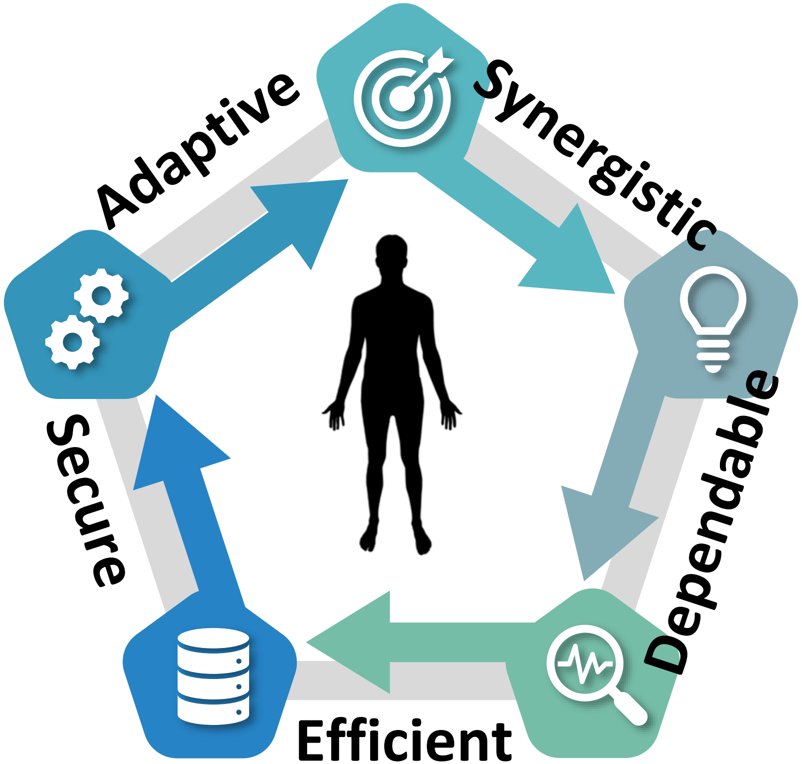
Hybrid Sensor-Robotic Systems



Localizing a trolley robot in hospitals by wireless sensors



Human-in-the-loop in Pervasive AI



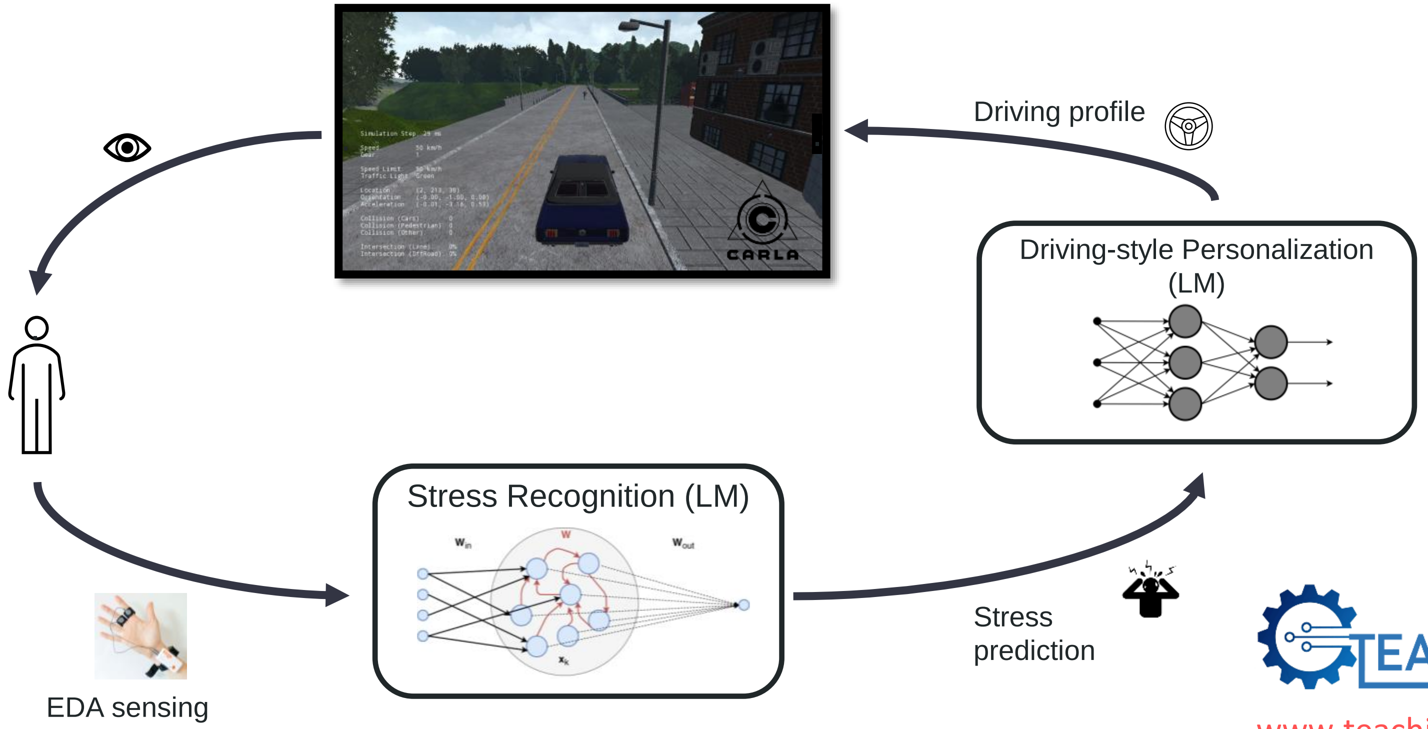
A human-centric perspective on autonomous CPSoS applications

Paradigmatic shift needing support at computing and system level

TEACHING

www.teaching-h2020.eu

CPSoS Applications with human-in-the-loop



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Facilitating Human-Centric Distributed AI

Primitives to mine human-reactions and leverage them for continual application adaptation

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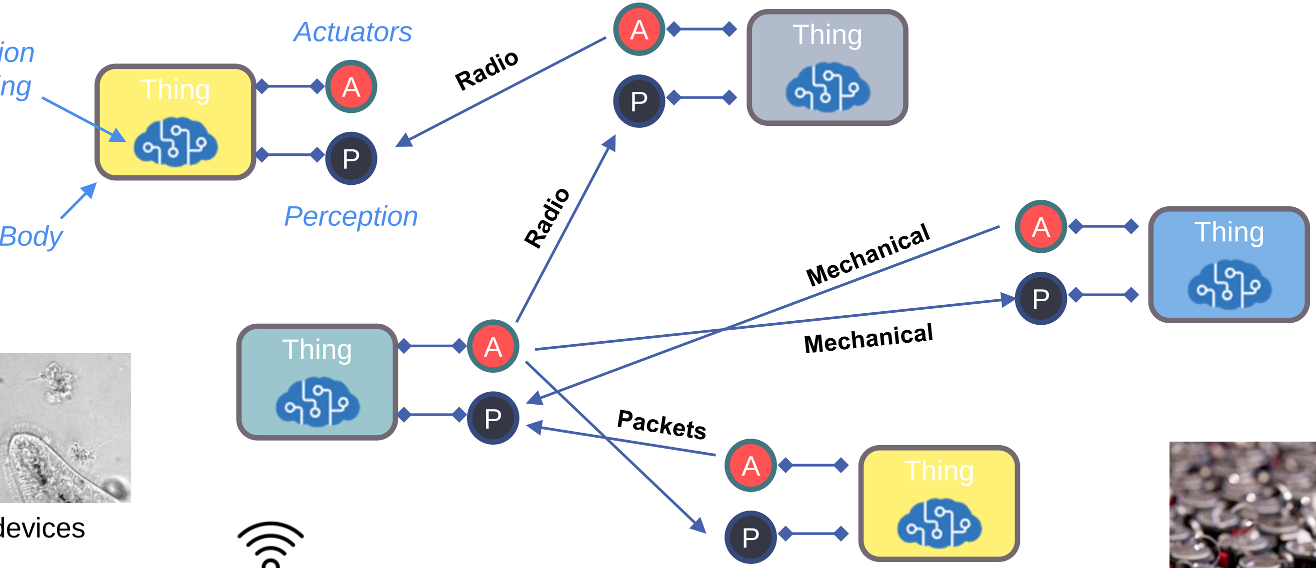
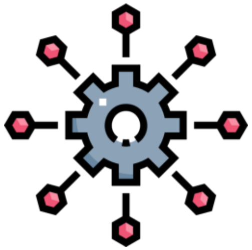
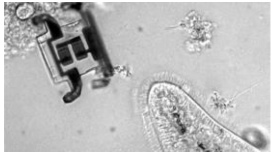
EIC-EMERGE – A World of Simple Interacting Elements





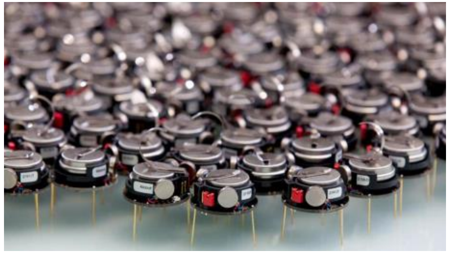
microservices



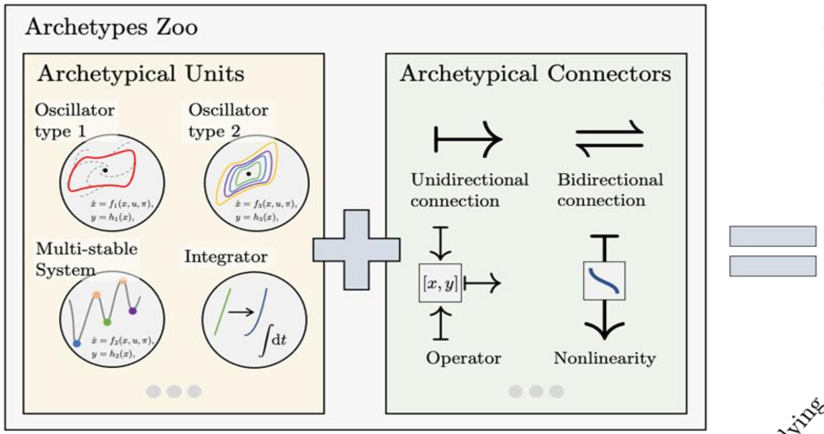
nanodevices

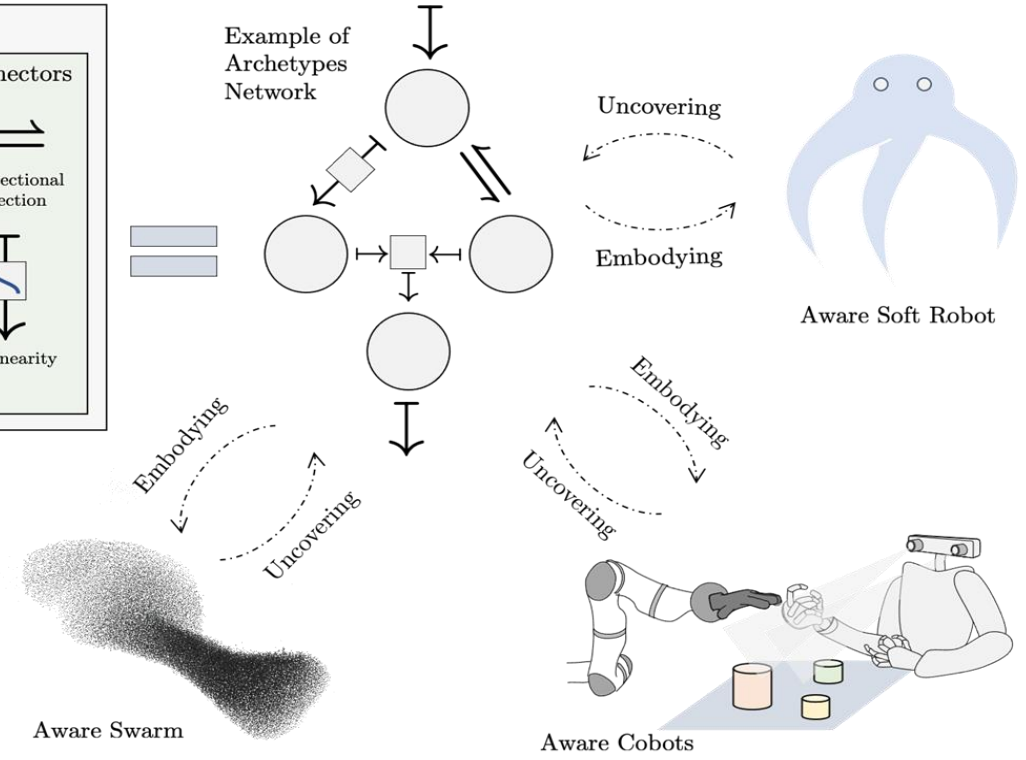
IoT

robots



(Neural & Physical) Computing with Dynamical Systems





Archetype Computing System engine to run dynamical systems enriched with **lifelong and evolutionary learning**

EMERGE

Emergent awareness from minimal collectives

Università di Pisa

TU Delft

University of Bristol

LMU Ludwig-Maximilians-Universität München

Da Vinci Labs

eic-emerge.eu

@eic_emerge

company/eic-emerge

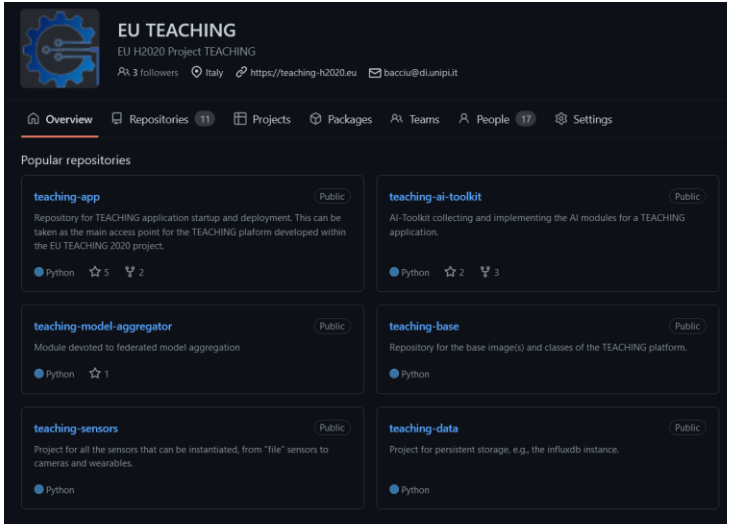
@eic_emerge

Funded by the European Union

Funded by the European Union under Grant Agreement 101070918

TEACHING Toolkit for Pervasive AI

- Facilitates development and execution of distributed AI apps
- Micro-service based architecture
- Data stream acceleration (multi-core, GPU, FPGA)
- Ready-made implementation of reservoir computing models for distribution over a network of devices (cloud-edge)



https://github.com/EU-TEACHING/

FedRay - An R&D-oriented framework for Federated Learning

High-level programming support for

- Building federated learning nodes
- Seamless topology-aware communication among nodes
- Instantiating federated learning processes with arbitrary topologies

- Implementations of federated reservoir computing algorithms
- Leverages Ray to ease multiprocessing and scalability on clusters

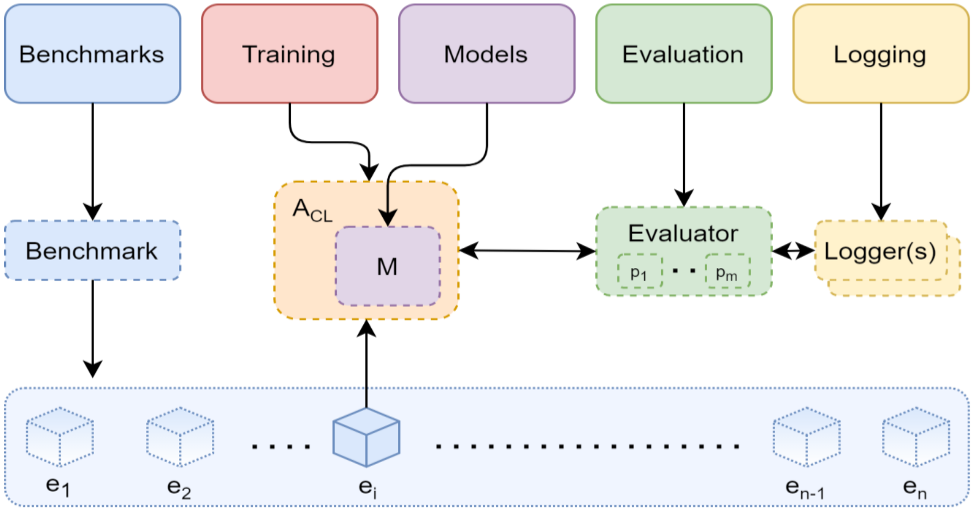
```python
@fedray.remote
class IncFedClient(FedRayNode):

    def build(self, dataset, seq_length: int, batch_size: int, **kwargs) -> None:
        self.device = 'cuda'
        self.dataset = dataset
        self.loader = DataLoader(dataset)

    def run(self):
        reservoir: Reservoir = self.receive().body['model']
        A, B = compute_ridge_matrices(self.loader, reservoir)
        self.send('ridge_matrices', {'A': A, 'B': B})
        readout = solve_ab_decomposition(A, B)
```

https://github.com/vdecaro/fedray/

Avalanche: an End-to-End Library for Continual Learning

- Developed and supported by ContinualAI
- >1.1k stars on GitHub
- Tutorial & lectures
- Ready-made strategies and your own recipes

```python
strategy = Replay(model, optimizer,
                  criterion, mem_size)
for train_exp in scenario.train_stream:
    strategy.train(train_exp)
    strategy.eval(scenario.test_stream)
```



https://avalanche.continualai.org

Pervasive AI Workshop Series

IEEE
WCCI 2022
IEEE WORLD CONGRESS ON COMPUTATIONAL INTELLIGENCE
PADUA, ITALY • 18 - 23 July, 2022

1st International Workshop on
Pervasive Artificial Intelligence
July 2022
pai.di.unipi.it/paiw2022/

Next edition coming up in September 2023 (stay tuned)!

Ambient AI workshop @ ICASSP-23

The 1st Workshop on Ambient AI

Multimodal Wearable Sensor Understanding

Satellite Workshop of ICASSP 2023

4-9 June 2023, Rhodes Island, Greece

Papers submission deadline: **12 March 2023**

More info at: https://sites.google.com/view/ambientaiicassp2023

Conclusions

Conclusions

- Pervasive computing as a blue-print for smart-X
- Artificial intelligence pervasively permeating ICT applications
- Pervasive AI needs a convergence of communities
  - Codesign of AI methods and Computing system
- Focus on social and environmental sustainability

WHICH DIRECTIONS IN AI?

RESERVOIR COMPUTING AND LEARNING WITH ADAPTIVE DYNAMICAL SYSTEMS

NEUROMORPHIC HARDWARE

CONTINUAL/LIFELONG LEARNING

LEARNING FROM EXPERIENCES RATHER THAN FROM DATA ALONE

SAFE AND DEPENDABLE AI

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TEACHING EMERGE

EUROPEAN UNION

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